

Andreas Karamanis

UI UX Designer

**Technical Skills****Platforms:** MacOS, Windows**Design & Prototype Applications:**

Adobe Suite (Photoshop, Illustrator, XD, InDesign, After Effects) Figma, Axure RP, Balsamiq, UXPin, Bannerflow.

**Design Skills**

- ▶ Wireframes, Prototypes & User flows
- ▶ User Interface Design
- ▶ Desktop Publishing Services (DTP)
- ▶ Graphic Design
- ▶ Logo Design
- ▶ Brand Identity & Visual Guidelines

**Education****2000 - 2003****University of Wolverhampton (UK)**Graphic Communication / Multimedia
(BA hons)**1998 - 2000****IEK Ilioupolis (Athens, Greece)**

Graphic Designer

Native Language:

Greek

Other:

English - ECCE (Examination for the Certificate of Competency in English), University of Michigan

**Hobbies & Interests**

- ▶ Swimming
- ▶ Beach Volley
- ▶ Cooking
- ▶ Technology & Computing
- ▶ Socializing with friends
- ▶ Travelling

Andreas Karamanis

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Portfolio www.behance.net/andreaskaramanis**m** +30 694 88 32 785**Work Experience****OPAP / UI UX Designer**

2016 - Current

- ▶ **Social Media, Retail Network & OPAP portals** / Support social media team, retail management team & internal back office portals delivering static & animated banners.
- ▶ **Numeric Games** / Collaborate with Designers & Product Management Teams for Numeric Games Lotto, Scratch, Kino & Tzoker for delivering creative assets including banners, push notification and newsletters with careful consideration of business requirements.
- ▶ **Pame Stoixhma Online** / Betslip redesign of the Pame Stoixhma desktop Sportsbook using Adobe XD tool. Provided various mockup screens and User Journeys for improving the customer's User Experience when placing bets on Pame Stoixhma website.
- ▶ **OPAP Stores Best Practises** / Created print and e-publication document using Adobe Indesign for the Best Practises Guides for OPAP stores. Collaborated with retail management and delivered a large-scale document delivered to the OPAP stores but also shared in a digital format to the retail network.

OPENBET - SG DIGITAL / UI UX Designer

2012 - 2016

- ▶ **Activity Dashboard** / Provided design screens for internal back office platform monitoring user activities for communication, bets, payments etc. Full engagement from conceptualization and layout through html/css implementation using Bootstrap framework.
- ▶ **Flat Generic & Sport icons** / Designed set of generic & sports flat icon. Produced a full icon-font using Icomoon app for generic front-end applications and html/css prototypes.
- ▶ **Whitepaper e-publication document** / Collaborated with marketing team and created the layout of whitepaper document which explores mechanisms and tools that can be used to ensure success and stability across high profile peak days of major sporting events during the year. The digital document uploaded to the company's website and shared through social media network.
- ▶ **Danske Spil** / Sportsbook & pool games redesign for the national lottery of Denmark. Collaborated with business analysts, front-end developers, UI designers and product management during design stages. Attended various design workshop sessions in Copenhagen. Produced wireframes, prototypes using Axure RP tool and designed layouts for Tips (similar to Greek PROPO), Maljagt (predict score outcome) and user competition screens.
- ▶ **Lotto Quebec - Espacejeux** / Mobile & tablet website design for the Canadian lottery Lotto Quebec - Espacejeux. Collaborated with lead designer and provided user interface designs and prototypes for mobile & tablet screens using Axure RP tool. Provided visuals for login page, lottery homepage, lottery game landing and user account pages.
- ▶ **Singapore Pools** / Responsive betting website design for the national lottery of Singapore. Provided wireframes with UXPin tool and designs for account pages, player signup forms, numeric games TOTO, 4D for desktop & mobile.

TERRAGRAPHICA / Graphic & Web Designer

2004 - 2009

- ▶ **Graphic Design** / I managed a wide variety of cross media projects including logo design, branding, corporate identity (business cards, folders, leaflets, posters, packaging) but also web design and graphics.
- ▶ **Orbit Smile Award 2005** / ATL advertising campaign for Wrigley Orbit gum. Created various printing materials but also a set of vector cartoon faces emphasizing and revealing various characters (dynamic, mysterious, angry etc.) so that people can associate and connect their personalities. Through the Orbit microsite, the user uploaded the photo with his smile and users could vote for their favorite smile. People with the most votes won various prizes with the first winner winning a VW Beetle car.

Professional Development**Udemy Business Online Courses / 2020-2022**

- Figma UI/UX Design Essentials
- The Complete App Design Course - UX, UI and Design Thinking
- Principles + Practices for Great UI Design

Future Business School / 2011

HTML, CSS, Javascript, Joomla, Virtue Mart

Volunteer Experience**PLAYLAND KINDERGARTEN**

2011

End of school year 2011-2012 / I've produced a video presentation using Keynote app and designed a brochure for the program of the day.